

Rolling Courts



You are the head of a noble family who wants to be known in the courts of the kingdom. Your family members can be sent to the villages and from there buy their way into the courts by donating money.

Money is gained by sending other family members to work in the mines.

Will you manage to balance between the two tasks and lead your family to be the most prestigious in the kingdom?



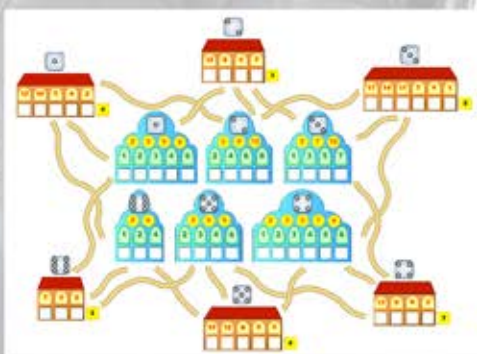
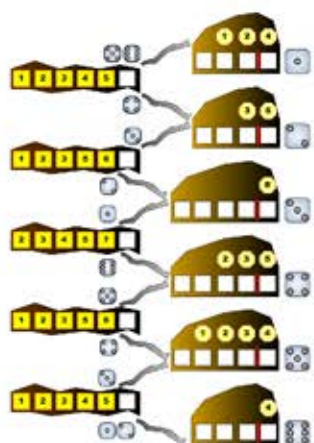
2 - 5



8+



45 - 60



Components

- 2 Map sections
- 15 Markers Per player
- 5 Black mine markers
- Money tokens (1 and 5 value)
- 3 Dice

Selling Points

- Easy to learn game
- Dice-driven action game
- Unique mechanism

Designer: Gilad Yarnitzky

Contact: giladyarnitzky@hotmail.com